CALEB MAULDIN

PROGRAMMER, GAME DESIGNER AND DEVELOPER

CONTACT

(678)-642-1654

CALEB7557@GMAIL.COM

WWW.CALEBMAULDIN.DEV

PROFESSIONAL SKILLS

- Microsoft Office Suite
- G-Suite
- Unity
- Photoshop
- Blender
- Visual Studio
- GitHub
- Web Design

SKILLS

- Quick learner
- Project management
- Organized
- Goal oriented
- Reliable and professional

EXPERIENCE

GRAPHIC ENGINEER INTERN
SOUTHERN FLOW | APRIL 2019 - CURRENT

- Assist the project engineer in developing HMI layouts, creating graphical interface of HMI, and providing control from the HMI
- Designing of HMI to meet project requirements
- On site system start up of control systems
- Interfacing with operators and end users
- Troubleshoot and support existing customers and installations of hardware and software

CONTRACT CODER
FATHOM7 DIGITAL STUDIOS | MAY 2018 - CURRENT

- Design and develop video games for release to public
- Responsible for game design, documentation, programming and asset development

LIFEGUARD
KENNESAW STATE UNIVERSITY | AUG 2015 - APRIL 2019

- Oversee large, college, recreational indoor/ outdoor pool
- Regularly check chemical's levels
- Cleaning and maintenance of facility

MANAGER/ LIFEGUARD
SWIM ATLANTA POOL MANAGEMENT | MAY 2013 - SEPT 2016

- Coordinated all aspects of pool management which includes staff meetings, staff scheduling and pool maintenance

EDUCATION

BACHELOR OF SCIENCE, COMPUTER GAME DESIGN AND DEVELOPEMENT
KENNESAW STATE UNIVERSITY | 2019

AWARDS

KSU HACKATHON 2019
3RD PLACE

MANAGER OF THE YEAR 2016
AT SWIM ATLANTA POOL MANAGEMENT